



KAMK • University
of Applied Sciences

Come and complete SUMMER SCHOOL STUDIES TO MAKE A GAME APP

Developing a Commercial Game Application (10 credits)

Snap up this opportunity! Come and complete international summer school studies in game development offered at Kajaani University of Applied Sciences and experience the pure nature of Kainuu and the midnight sun! During the course you will work in game development teams for two months while simultaneously learning the objectives and methods of developing a commercial game. You may even have the opportunity to publish your own game! The course requires also the ability to work independently without guidance.

The course is offered in the open university of applied sciences and you can have it accredited as a part of your studies at your own university. Negotiate any possible studies to be accredited and the summer student grant with your own university in advance. We will help you to arrange cheap accommodation!

Please note that if you wish to develop your skills in using either Unity 3D or Unreal Engine 4, a week-long intensive course for this purpose is available 3-7 June 2019 (Price: EUR 45).

Dates and prices of the studies:
10.6–26.7.2019 (10 credits/ECTS) 150 €

Requirements: Previous knowledge of basic programming or graphics



FURTHER INFORMATION:

Jari Kähkönen, jari.kahkonen@kamk.fi

Register for the course by email: avoinamk@aikopa.fi or

Kirsi Sievers, tel. +358 44 710 1616

kamk.fi – "summer school studies in game development"

Register by 15.5.2019.





"I had been developing a mobile game application on my own and realized that if I wanted to release the game in high quality condition, I'm going to need a team. KAMK summer studies provided a perfect solution for my needs. I would definitely recommend this course to anyone who is interested in game development."

PETRIK SANDBERG, 24, INDUSTRIAL ENGINEERING AND MANAGEMENT STUDENT FROM OULU

"The best thing in summer studies was working with the other students. Everyone was motivated to do a good job and make a good game. Getting to spend time and play games with others was also a blast."

SHAWN LEE, 19, DIGITAL ENTERTAINMENT TECHNOLOGY STUDENT FROM SINGAPORE



"If you are genuinely interested in game development, there is no better way to spend your summer. Here you'll be surrounded by other geeks who share your passion, and KAMK provides well-equipped facilities from game development labs to audio studios. Even if you don't have previous experience, don't be afraid to attend – that's what the coaches and co-students are for!"

SANTERI IMBERG, 22, INFORMATION AND COMMUNICATIONS TECHNOLOGY STUDENT FROM HELSINKI

**DEVELOPING A COMMERCIAL GAME APPLICATION
— KAMK SUMMER SCHOOL STUDIES REVIEWED BY
PREVIOUS CLASSES**